



SCAVENGER HUNT

LIVING WITH WILDLIFE

Activity 1

ESTIMATED TIME



15-30 minutes

LOCATION



Outside

SUGGESTED GROUPING



Individual or Group

ACTIVITY TYPE



Game

MATERIALS: Scavenger Hunt Sheet (next page)

INTRODUCTION

When you know what to look for, there is so much in nature to see. All animals need a habitat to survive and you can find all the different elements that make up a habitat in your neighborhood.

In order to survive and thrive, animals need some basic things to be in their habitat. Like humans, they need food, water, shelter, and space to move. Food can be in the form of nuts, berries, grasses, or other animals while water can be found in streams, ponds, or even fountains! Depending on the animal, shelter could be in the form of an old tree, a burrow in the ground, and more.

In this activity, we will be looking at the nature through our windows, backyards, courtyards, parks, or on a walk.

HOW-TO

1. Make a plan (2 minutes)

Think about where you could see some of the elements of a habitat (food, water, shelter, space to move). Are you able to look out a window, walk into an area nearby, or take a walk with a guardian?

Once you decide on where you'd like to go, check with your guardian to make sure it's safe and they give you permission to go. You might even get them to go with you!

2. Look over the Scavenger Hunt Sheet (2-5 minutes)

As you look over the scavenger hunt sheet, make a note of the things you aren't sure about then look them up online with the help of an adult.

3. Start exploring (10 minutes)

Whether you are playing I-Spy from the window or are outside, start checking boxes!

4. Wrap-up (5 minutes)

Was there anything you couldn't find? What did you find that wasn't on the sheet?

5. More Fun (optional)

Take some time to doodle, color, and decorate your completed scavenger hunt. When you're done share it with a friend or family member.

LEARN MORE

Habitat Requirements: <https://www.fws.gov/migratorybirds/pdf/education/educational-activities/FourEssentialsOfHabitat.pdf>

Leaf Shape: <https://kids.britannica.com/kids/assembly/view/89144>

Spider Webs: <https://baynature.org/article/spiders/>



SCAVENGER HUNT SHEET

LIVING WITH WILDLIFE

Day 1

- | | |
|---|--|
| <input type="checkbox"/> Rock smaller than your hand | <input type="checkbox"/> Smell 5 different scents |
| <input type="checkbox"/> Rock larger than your head | <input type="checkbox"/> Area with shade |
| <input type="checkbox"/> Leaf litter | <input type="checkbox"/> Area with sun |
| <input type="checkbox"/> Oval shaped leaf | <input type="checkbox"/> Animal that goes through complete metamorphosis |
| <input type="checkbox"/> Leaf with rounded lobes | <input type="checkbox"/> An animal that could be prey for another animal |
| <input type="checkbox"/> Plant with opposite leaves | <input type="checkbox"/> Herbivore |
| <input type="checkbox"/> Plant with alternate leaves | <input type="checkbox"/> Omnivore |
| <input type="checkbox"/> Spider | <input type="checkbox"/> Carnivore |
| <input type="checkbox"/> Orb web | <input type="checkbox"/> 2 different bird species |
| <input type="checkbox"/> Cob/tangle web | <input type="checkbox"/> Tree cone (fir cone, alder cone, etc.) |
| <input type="checkbox"/> Ladybird beetle (lady bug) | <input type="checkbox"/> 2 different animal species using a flower as a food source |
| <input type="checkbox"/> Woodlouse (potato bug/roly-poly/sow bug) | <input type="checkbox"/> Evidence of an animal (track, scratch marker, feather, etc.) |
| <input type="checkbox"/> Bumble bee | <input type="checkbox"/> Something living that is not a plant or animal |
| <input type="checkbox"/> Yellow jacket wasp | <input type="checkbox"/> Animal living in or under dead wood (stick, log, bark, etc.) |
| <input type="checkbox"/> Dry soil | <input type="checkbox"/> Cultivated plant (a planted by a person) |
| <input type="checkbox"/> Damp soil | <input type="checkbox"/> Wild plant (a plant growing without being put there by a person) |
| <input type="checkbox"/> Moving water | <input type="checkbox"/> 2 different defense mechanisms on an animal (stinger, teeth, thorns, pinchers, etc) |
| <input type="checkbox"/> Stagnant/still water | <input type="checkbox"/> 2 different defense mechanisms on a plant (thorns, sticky sap, etc) |
| <input type="checkbox"/> 5 animal species smaller than your hand | |
| <input type="checkbox"/> Something that is not alive | |
| <input type="checkbox"/> 3 different shades of green | |
| <input type="checkbox"/> 3 different shades of brown | |
| <input type="checkbox"/> Hear 3 different bird sounds | |
| <input type="checkbox"/> 3 different shaped flowers | |